

Curriculum Overview 2019-2020

Art and Design Technology

Within each year group, children will take part in three Art and three Design Technology units per year, practising and developing skills in a range of disciplines. Lessons are planned to meet National curriculum objectives, using a range of teaching resources including (but not exclusive to) Planbee, Twinkl, Art express and teachers own.

In years 1- 6 subjects are highlighted as follows- **ART** **DESIGN TECHNOLOGY**

	Term1	Term 2	Term 3	Term 4	Term 5	Term 6
EYFS	Thematic approach taken throughout year, exploring a range of materials and media, progressing through age related strands in aim of meeting Early Learning goals by the end of Reception.					
Year 1/Year 2 (2 yearly rotation)	Playground construction	Moving Pictures	Food Technology- chocolate	Collage	Printing	Digital media
	Sculpture	Food Technology- Health lunch	Funny faces- textiles	Painting	Drawing Techniques	Moving vehicles
Year 3	Drawing including drawings from prehistory (cave paintings)	Moving Monsters- Pneumatic Systems	Healthy Sandwiches- Food Technology	Collage and Textiles- Sewing techniques/rainforest Collage	Printing	Stable Structures- Photograph frames
Year 4	Moving books	Digital Media	Food Technology- Bread Making	Art -Painting	sculpture	textiles
Year 5	Drawing and shading Techniques	Printing	Collage and textiles	Moving toys- cams	Victorian Toys	Food and nutrition- biscuits
Year 6	Drawing and Painting	Food technology and sculpture- Maya	Structures- Bridges	Digital media	Fashion and textiles- reduce, reuse recycle	Food technology- burgers

Both Art and Design Technology should be assessed using Symphony assessment at the end of each unit.