



Thrapston Primary School Curriculum Overview- Art and Design and Design Technology

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6	Wow/ additional blocked sessions
EYFS	All about me	Festivals	One starry night	Growing	Amazing animals	Our colourful world	
Year 1	Formal Elements of Art	Mechanisms- Moving Story Book	Art and Design Skills	Structures- Windmills	Landscapes- Using different Media	Textiles- Puppets	Food Technology- Fruits and vegetables/ Smoothies
Year 2	Formal Elements of Art	Mechanisms- Making a moving monster	Art and Design Skills	Structures- Baby Bear's chair	Human Form	Textiles- Pouches	Food Technology- A Balanced Diet
Year 3	Formal Elements of Art	Prehistoric Art	Food technology- Eating Seasonally	Art and Design Skills	Mechanisms- Pneumatic Toys	Structures- Castles	Textiles- Cushions Term 6
Year 4	Formal Elements of Art	Electrical systems- Torches	Every Picture Tells a Story	Food Technology- Adapting a recipe	Art and Design Skills	Textiles- Money containers	Mechanisms- Sling Shot Cars
Year 5	Art and Design Skills	Mechanisms Pop up Books	Design for a purpose	Structures- Bridges	Formal elements- Architecture	Food Technology- What could be Healthier	Electrical systems- Greetings Cards Term 2
Year 6	Still Life	Food Technology- Come Dine with Me	Art and Design Skills	Mechanisms- Automata Toys	Make My Voice Heard	Structures- Playgrounds	Textiles- Carnival Decoration Designs Term 2

Typically, each year group will spend one term focusing on either Art and Design or Design Technology- three units within each subject are taught throughout the year. These lessons may occur each week throughout the term or be blocked into longer sessions over fewer weeks/ carried out as part of a WOW day/s. Each year group will include an additional Design Technology unit focusing of Food Technology. In the first instance, all year group use Kapow Primary to inform planning, adapting to suit current topics where appropriate.

At units

DT units